













WOLUMES

























VOLUME ONE: INTO DUST

[OGLINE

A disgraced archaeologist decodes the gruesome truth of Earth's extraterrestrial origins, and unsuspectingly resurrects a prehistoric creature and its weapon of death.

PUBLISHED MATERIALS

comicbook issueno.1: BABEL FALLS

comicbook issueno.2: THE ENLIGHTENED ONES

comicbook issueno.3: BLACK PLAGUE graphicnovel no.1: RESURRECTION

HISTORICAL SIGNIFICANCE

Each comic book in Volume One will portray fictional historic accounts of the Babylonian Empire circa the second century BC, the unrest facing Israel at the genesis of the Common Era, and the rise and fall of the Knights Templar during the thirteenth and fourteenth centuries AD.

The graphic novel and the major motion picture will take place in a modern day setting that chronicles the unraveling of pertinent information during these time periods. The historic details will lead our main character, DR. ALEX LOGAN, to the realization that a sinister primeval beast is in danger of being released, and the subsequent ramifications that could lead to the extinction of mankind.







A ship forges choppy waves receding from the white surf crashing against the cliffs of a tiny barren island in the Mediterranean Sea. The craft docks by a clearing just south of a small valley at the base of a volcano. A team disembarks carrying heavy cases in each hand, each emblazoned with the **NovaCore** Industries logo. Others carry boxes of provisions for the small crew to survive on for at least one month. PROFESSOR KILLIAN SHAW leads the team to a place where they can set up base camp.

THE SHIP CASTS OFF AND LEAVES THE ANTHROPOLOGISTS TO THEIR WORK.

The group happens upon an ancient **Baroque village**, where stone and marble buildings still stand, cracked and broken from age and neglect.





After exploring the surface village a little further, they broaden the search and find networks of crevices hidden in the rocks of a small valley-like depression. They use dynamite to blow it open, then construct a portable elevator system to descend into the shaft.

Underneath the surface lies an **ancient gothic village** completely carbonized in hardened **black ash**. The scene is frozen in time, sealed at the exact moment of eruption; families clutch their young ones, animals scurry to safety, brave men try to shield others from the disaster, and the flora bends sideways from the wind.

EVERY FACE DISPLAYS THE SAME EMOTION, PURE TERROR.

Professor Shaw excitedly proclaims that they have found **Pavone**. The crew explores the ruins, where they find a **charred cross** in the middle of a square in front of an old church. Shaw examines the sacrificial pyre, while the others collect a treasure trove of artifacts and gold coins hidden in the old buildings. A **bloodstone** in his hand starts to glow. Professor Shaw tingles with excitement as he approaches the cross. As Shaw inspects every inch, a young worker reaches into the ash below the cross for a partially buried object. The Professor sees this and stops him, then leans down to observe the object.

His brush sweeps away the ash revealing a folded **scythed blade**. Shaw wipes down the blade and the wooden staff it's affixed to. A turn crank of some sort is at the base of the device, a cranequin housed near the top. He lifts the weapon from the debris, twisting it in his hands. The crevasses of the staff that snake up and down are filled with a familiar element: bloodstone that is **woven** into the fabric of the wood. An indentation on the helve gathers Shaw's attention. He observes closely to see the tip of the blade is crowned with bloodstone as well. The blade is laced with an impression of an **ancient symbol**. Professor Shaw grabs the pulsating bloodstone and flips it over, revealing the identical ancient symbol emblazoned on the stone as well. Shaw stares in marvel.

THE STONE BEATS FASTER AND FASTER, THEN GOES DARK.

Suddenly, the bloodstone is ripped from Shaw's hands into the air and hovers in front of him, slowly spinning. Ash circles around it like debris around the eye of a hurricane. The stone locks into place and is overtaken by a solid **red glow.**

EVERYONE STANDS IN AWE. SHAW HOLDS THE BLADED STAFF AT BAY.







A horrifying sound pierces the air, a wailing, muted howl of one thousand corpses—the white noise of the waking dead.

CLICK...CLICK... THE CRANK AT THE BASE OF THE STAFF STARTS TO TURN.

SCHING!! THE BLADE SPRINGS FORWARD.

The Professor drops the staff to the ground. The ash around the cross begins to swirl and take shape. It consumes the scythe and rises into a dark form. Workers shriek and run frantically toward the common. Others stumble about in shock as an invisible force lifts Professor Shaw into the air. Ash plumes coil from the mounds of debris and dust clouds, tracking down their victims, absorbing them into a billowing mass of black ash.

In the background, a large shadowy figure holds the Professor high in the air and extends the scythe. One man scrambles through a hole in the volcanic wall, but just as he clears the hole...

THE CLOUD OF ASH ENGULFS HIM.

One week later, a Coast Guard cutter barrels through heaving waves in the Mediterranean Sea. The Captain pilots the craft toward a small black volcanic island, and the passengers below decks ready their supplies and weapons. LUCAS GIRAUD, the NovaCore representative and leader of the expedition, runs through a final briefing with his crew. DOCTOR ALEX LOGAN, an Astrophysicist, and former student of Professor Shaw, and Biblical Archaeologist CARLOS BECKER assemble their documents and research, while Special Ops soldiers NIGEL DUFFY AND WILLIE GIBSON check their weapons and surveillance equipment. EVA SANDOVAL, the team physician, prepares her medical supplies. Lucas plays the last transmitted message from the first team that landed on the island. It depicts a very frightened and ill man that spews equal amounts of pitiful fear and phlegm. Something attacks him and the transmission ends.

DESPITE THE OMINOUS VIDEO, THE TEAM BRAVELY PREPS TO DOCK AND FIND ANSWERS.

The Captain warns them of the coming storm and leaves them to their mission. The team disembarks the ship and forges ahead until they discover the **Base Camp** in the ruins of an ancient village. As they inspect the camp, Nigel trips and falls on a tent stake. Eva secures his wound and they move on to a small valley that holds the Excavation Pit. They discover the **elevator shaft** and descend into the cavern.







The team lights torches and advances into the dark. They discover the ancient gothic village of Pavone. The cobblestone road leads them through a common area toward what looks like crumbled structures. **Fissures of lava** spiderweb across the volcanic walls and cobblestone road, creating a luminous red glow throughout the common area. As they inch down the road, the pathway opens just past the rubble. They enter a sight unseen for centuries, buried deep beneath the Earth's surface. Above them, a volcanic dome seals the gristly scene in futile eternity. The road winds into a town square. Two and three-story buildings are crumbled or fused into one another and stacked around the circular square like a giant horseshoe. A **painted red cross** adorns most doors.

A BURNED WOODEN CROSS STANDS TALL IN THE CENTER OF THE SQUARE.

Statues of **carbonized humans** in the throes of death surround the live crew. Alex and Carlos discover **Shaw's journal**, then spy an ancient gothic church with its stained glass windows blown out.

THE GLOW OF THE LAVA PULSATES THROUGHOUT THE GIANT TOMB.

Lucas, Gibson, Eva, and a sickly Nigel spread out and look for signs of the missing NovaCore team, while Alex and Carlos explore the church.









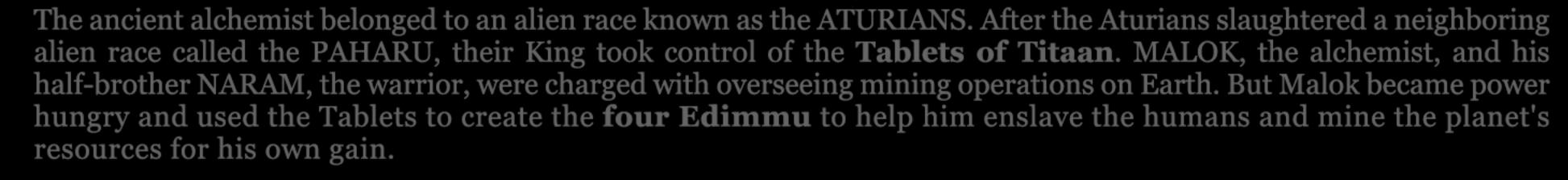
Each stone is chiseled with a different ethereal symbol. The first one is a malachite tiger's eye stone labeled, "Chocor." The second, a tourmaline stone labeled, "Rath." The third is an amethyst stone called, "Tife." And the final one is a bloodstone called, "Naka." The chemical properties are written below each stone in ancient Alchemic Script:











When the Aturian's returned to Earth, Malok was punished for his greed and sentenced to remain on Earth and not to return to their home planet, ATROS. A violent battle followed, and Malok **killed the King.** He was soon conquered by Naram and escaped to the Earth's core, while Naram stayed behind on the planet to hunt and capture Malok for when Atros once again returned to Earth's orbit.

The NovaCore crew returns without Nigel. They gather together in the square with Alex and Carlos. They hear a noise close by, and Lucas pulls his gun and runs over to investigate, followed by Carlos. A battered man covered in black ash wearing a respirator emerges from a fallen door. Lucas recognizes him from the first NovaCore team—he is Johannes. They interrogate him, and Alex learns that Professor Shaw is most likely dead.

Gibson coughs up blood. His body begins to show signs of the Black Plague. Alex looks over at the charred cross. Gibson coughs **black ash** into his hands. He claims to hear the wailing. The group huddles together while Gibson loses his mind. He waves his gun in all directions; the wailing grows louder. He cries out to the others and asks why they can't hear it. Gibson screams. His body fills with sores.







Dark red lines accentuate the poison that flows through his veins.

The crew watches, helpless.

HE STOPS COLD, AND HIS EYES GROW WIDE.

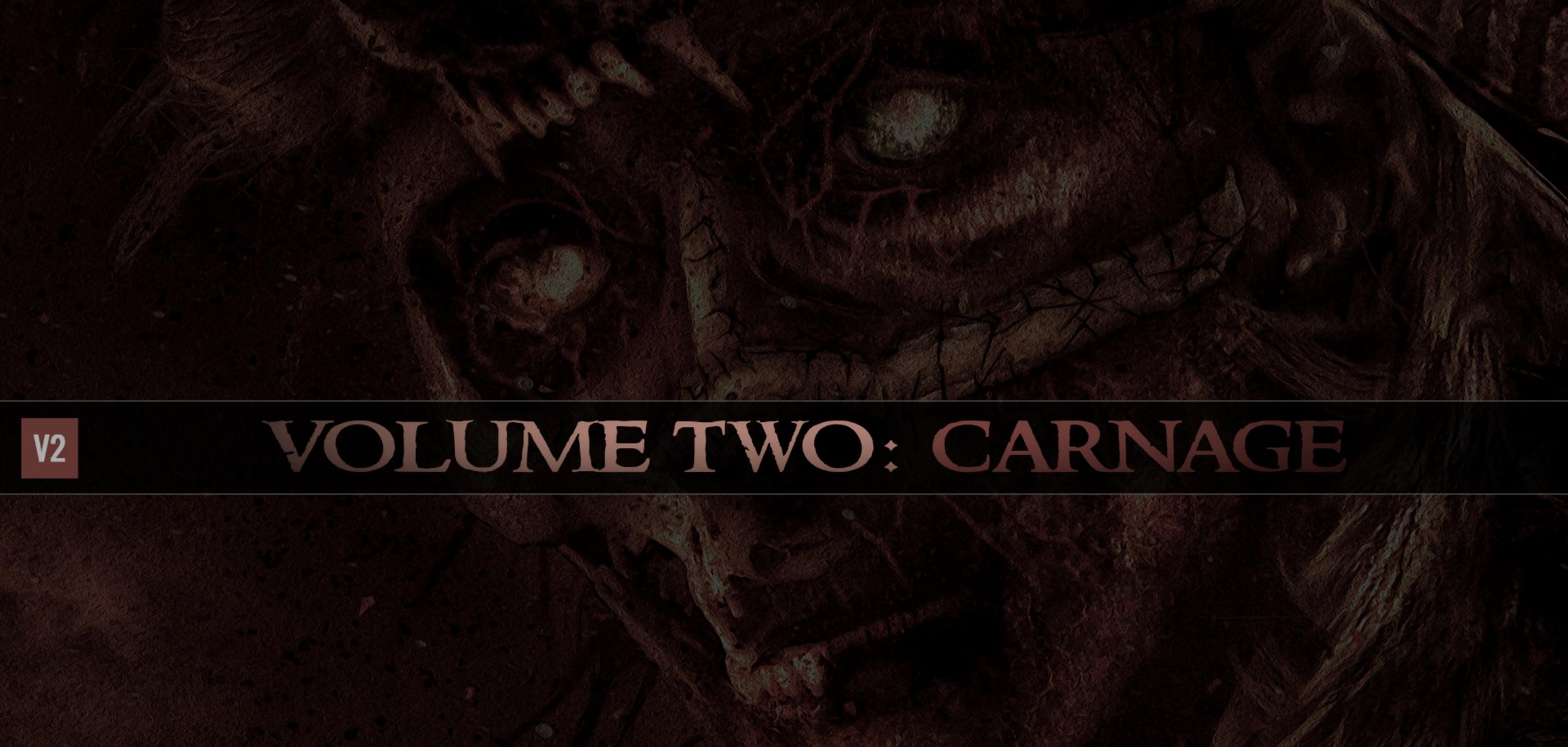
An outline of a beast formulates from a cloud of black ash. A scythed blade rises.

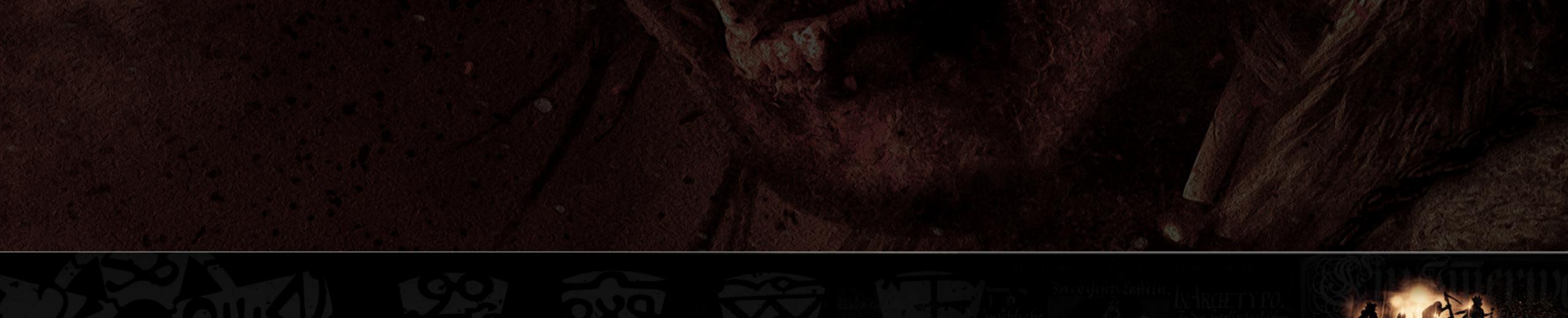
*CLICK, CLICK, CLICK, SCHING!

NAKA,
THE AWAKENED
EDIMMU,
SWIPES HIS BLADE.









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VOLUME TWO: CARNAGE

OGLINE

After narrowly escaping the carnage on Pavone, Alex Logan tracks the lore of the remaining Edimmu before the ominous NovaCore Industries can resurrect them.

PUBLISHED MATERIALS

comicbook issueno.1: THE GUARDIANS

comicbook issueno.2: FRUITS OF SACRIFICE

comicbook issueno.3: WASTELAND

graphicnovel no.1: THE RISING SUN

HISTORICAL SIGNIFICANCE

Each comic book in Volume Two will portray fictional historic accounts of the lost city of Atlantis circa fifteen hundred BC, the ritual sacrifice of the Meso-American people during the first to the twelfth centuries AD, and the rise and fall of the **Anasazi**, **Mayan**, and **Incan tribes**.

The graphic novel and the major motion picture will take place in a modern day setting that chronicles the unraveling of pertinent information during these time periods. The historic details will lead our main character, ALEX LOGAN, to the Hopi tribe in Arizona. There she will team up with young male Hopi Chief CHEVEYO YOYETAWA, and together they fight against the oppressive **NovaCore** team to prevent them from awakening an ancient evil that preyed on the flesh of Cheveyo's ancestors.









Hopi CHIEF KAWHU YOYETAWA jerks and tosses in a fitful sleep. Images of slaughter plague his mind; innocent ancestors brutally fall at the hands of an ancient demon that threatens to decimate his people. **Patches** of stolen skin cover its body, and a scarred **tomahawk** drips blood from its left hand. A swath of death permeates the boundaries of South America, into Mexico, and through the southwestern quadrant of North America, descending upon the peaceful **Anasazi** tribe with violent force.

Bodies are torn asunder and strongholds crumble to appease the devil that feeds upon the strong and the weak alike, giving no quarter to the unfaithful.

THE BEAST REQUIRES SACRIFICE, AND ITS BLOODLUST IS FAR FROM SATIATED.

Kawhu starts awake, covered in hot sweat. His heart leaps at the realization that the demon will return to finish his people, the descendants of those that condemned it to an eternal cage. He gets up and exits his adobe home, walking through the Reservation in the dead of night toward a **stone monument** at the edge of the village. He stares at the base of the structure, and a feeling of dread travels the length of his spine.

An ominous truth creeps into his psyche.

DEATH WILL RIDE AGAIN.





Alex Logan's plane descends to **Baltimore**, **Maryland**, the one place that could offer answers to trials that still weigh heavy on her conscience. The gruesome deaths of both her mentor and trusted friend still ring fresh in her memory, and now she is laden with the burden of ethereal knowledge and the responsibility that stems from being a sole survivor of a loosed deadly terror. Her trek comes to an end at the archaeology department of **Johns Hopkins University**, the location of Professor Killian Shaw's research headquarters. Teeming with dread and hope, Alex purposefully makes her way through the sprawling campus until she locates her mentor's office, only to find it **completely bare**.

SHE STANDS IN THE CENTER OF THE EMPTY ROOM, DIRECTIONLESS.

A moving truck bumbles through a warehouse district on the outskirts of Washington, D.C. It twists through a series of large ramshackle buildings and slows on approach to an abandoned warehouse toward the end of the block. A bay door opens sideways and armed guards sweep the exterior as the vehicle pulls inside. Bulky men in black fatigues surround the truck as the door closes, and the back opens to reveal **stacks of boxes** and furniture neatly secured inside. The unloading process begins, and the contents are laid out in a grid pattern in front of long folding tables on the bare concrete floor. Boxes are systematically unpacked and **treasures** are unearthed. A single man walks between the rows, inspecting the operation like a sergeant eyeing his troops.

AIDEN YORK, SENIOR INVESTIGATOR FOR NOVACORE, SMILES KNOWINGLY, IMAGINING HIS MISSION FULFILLMENT WITH FERVOR.

Alex pulls a cap low on her forehead and enters the Milton S. Eisenhower Library on the Johns Hopkins University campus. She confidently walks to a bank of computers and takes an empty seat between two stressed coeds cramming their brains with scores of information. The screen requests her student identification and password. She pulls a thumb drive from a pocket and inserts it into the computer tower, then watches the screen blip to life with a command prompt. Her fingers fly over the keys, inputting an algorithm that bypasses the security firewalls and squirms into the university's servers. Success greets her with an administration menu, and she digs into the archives of the anthropology department until

SHE FINDS SHAW'S BACKUP RESEARCH FILES.

Alex recognizes a **symbol** that matches the **red stone** and the **tip of the Spear** as the one belonging to the monster that almost took her life. Another symbol is written next to it, so she quickly sketches the design and turns back to the information. Random bits of forensic research are hastily typed under the symbol, followed by "Dr. Hardy, ASU. Taphonomy expert."







Cheveyo Yoyetawa pulls his Jeep onto a gated dirt road in the southwest corner of **Colorado**. He drives through a guarded checkpoint and continues into a pair of open bay doors at the base of a mountain. He enters an elevator, descends into the **Joint Special Operations Command** black site, and takes a seat next to his co-worker, LT. BILLIE EVANS, a female UAV pilot dressed in a similar Navy jumpsuit emblazoned with her name, rank, and lieutenant bars and star. Cheveyo boots up his console and logs into his database, receives his orders, and settles in for a long shift of remote flight.

Aiden York pours over Killian Shaw's massive pile of documents amidst the hoarder's jackpot sprawled across the abandoned warehouse. Anger replaces ambition, and he tears through ramblings to find one crumb of relevance to his task. His tantrum pays off in the form of

A FILE ON THE ANASAZI TRIBE AND THEIR UNTIMELY, VIOLENT END.

Alex navigates the campus of Arizona State University until she reaches the office of DR. HARDY in the forensics department. She introduces herself as a colleague of Professor Shaw that has chosen to carry on his research after his disappearance. Hardy opens his lab to her and fills her in on his discussions with Shaw. Together, they traced similar **tribal clues** that ended the civilizations of the Anasazi Indians and the Aztecs in Mexico and South America.

EVIDENCE OF GRUESOME RITUAL SACRIFICE AND ERRANT CANNIBALISM WAS FOUND

scattered across **Chaco Canyon** in New Mexico. Taphonomy forensics revealed details from cracked and charred skulls and limb bones, coupled with the **striation patterns** on the surface, which suggested ritual **consumption of human flesh**, similar to that found in the ruins in Zultepec and Tenoctlican. Alex directs him through a series of questions that leads to clues of

A MONSTER RITUALISTICALLY WORSHIPPED AS A GOD, KNOWN TO THE AZTEC AS QUETZALCOATL.

The behavioral patterns match the near extinction of the Anasazi, the ancestors of the **Hopi tribe** that settled in modern day Arizona.







Holes are smashed in the temples of skulls, backlit by roaring fires that consume the flesh of sacrificial Indians. Warriors haul tribal members up lengthy steps to the top of a temple adorned with an altar, where the beast awaits. Patchwork skin crisscrosses the exposed body, and a **golden stone** glows in its belly. The left hand grips a tomahawk with a **golden tip** that matches the stone. The willing participant calmly lies atop the sacrificial altar, and the tomahawk plunges deep into his chest.

THE BEAST RIPS THE HEART OUT AND HOLDS IT TO THE SKY AS IT STILL PUMPS BLOOD INTO THE AIR, THEN IT DEVOURS THE ORGAN.

The head is decapitated, and the body is kicked down the steps until it crashes into a heap of fellow ransom victims.

Chief Yoyetawa wakes with severe pain and grips at his chest. His fingers curl around a **golden amulet** set in an old silver backing hanging around his neck. The stone bears the mark of the beast.

HIS HEART STOPS BEATING.

A helicopter descends into a hidden opening on the side of a mountain in southwest Colorado. It lands inside a hangar and multiple NovaCore mercenaries exit the craft, flanked by Aiden York. They lower into the bowels of the Joint Special Operations Command facility. York approaches SERGEANT MAJOR MALONE and produces orders for his team to aid him in searching a series of coordinates for an undisclosed target. Malone gives York access, and the NovaCore investigator directs the **UAV operators** to begin a grid search pattern of the **Four Corners** area. A call comes in for Cheveyo, and he finds out his father,

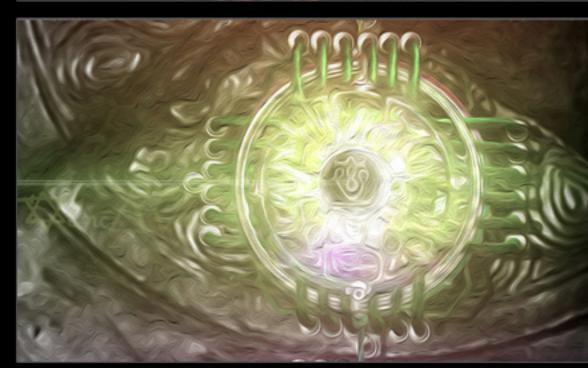
KWAHU YOYETAWA, HAS DIED.

Malone excuses him, and Billie Evans resumes control of the UAV search.











Cheveyo returns home to the **Hopi Reservation** in Arizona. The tribe gathers together in mourning, and his aunt NIZHONI helps him through the burial ritual and passes the honor of Chief from father to son. Nizhoni adorns his neck with a golden amulet carved with an ancient symbol, set against a silver backing.

The next morning,

A STRANGE VEHICLE ENTERS THE RESERVATION.

Alex Logan humbly approaches the tribe elders with a request for information without detailing her true intentions. Cheveyo is summoned, and he confronts Alex directly about her task. Seeing no other way to gain the trust she needs to continue her mission, Alex reveals the story of her past and the information that led her to seek counsel with the Hopi.

Cheveyo balks at the insinuation of **cannibalism** committed by his ancestors, and angrily demands that Alex leave immediately, but Nizhoni steps in and tells the story of the Anasazi battle against an ancient demon. The tale began in the Mayan civilization, where the people were commanded by a savage beast with human characteristics, but

ASSEMBLED WITH PATCHWORK OF BOTH HUMAN AND ANIMAL SKINS.

Sacrifices were required to satiate the monster, and even continued in its absence to keep the universe intact. The cultural traditions passed through time to **Teotihuacan** society in Mexico, and worked further north to their region, creating a single ruling structure beneath the wishes of the beast. The Anasazi were a peaceful people, but their reluctance to submit to barbaric rule almost ended in their demise.

HEY ROSE AGAINST THE BEAST AND WERE ABLE TO SUBDUE IT, BUT THEY WERE UNABLE TO KILL IT,

so they separated the demon from its power and **entombed** it for eternity. They took the source of its power, a golden-tipped tomahawk, and sealed it away on the **grounds** of the Hopi Reservation. Their people were decimated, but a few survived and were able to preserve the tribe. Thinking the worst was over, the Anasazi resettled in what is now Arizona and began to rebuild their heritage.







Deep underground in the JSOC facility, Billie Evans pilots a specialized UAV equipped with infrared surveillance technology across the dividing lines of Colorado, New Mexico, Arizona, and Utah. She banks the craft over the **Four Corners Monument**, but Aiden York barks a command to retrace the pass at a lower altitude. The images portray a **subterranean mass** with greater density than the surrounding earth. York programs the coordinates into a handheld GPS device and orders two teams into helicopters, with more backup on the ground in Humvees.

SERGEANT MAJOR MALONE MOBILIZES HIS TROOPS.

Nizhoni accompanies Cheveyo and Alex to Chaco Canyon, the site of the Anasazi massacre, and the beginning of the war. Alex relates the information she uncovered at Arizona State University, and her and Cheveyo begin to assemble the missing pieces of Nizhoni's tale. Alex brings up NovaCore and the disappearance of Professor Shaw's research, and Cheveyo remembers the men who commandeered his JSOC team for surveillance. He calls Billie Evans, who relays the results of the search. Cheveyo orders Nizhoni to return home to the Hopi Reservation, and he and Alex head to the Four Corners Monument.

Upon their arrival, they find JSOC soldiers and NovaCore mercenaries preparing to **excavate** the earth directly beneath the Monument grounds. Specialized **lasers** slice into the earth, and heavy machinery peels layers away until scoops of dirt begin to produce human remains.

A MASSIVE BLACK GRAVE IS UNEARTHED. CHEVEYO'S GOLDEN AMULET BEGINS TO GLOW UNDERNEATH HIS SHIRT.

Scores of **animals** descend on the area and attack everyone in sight. Wolves, bears, coyotes, bobcats, and mountain lions rip flesh from bone. Bullets are fired in all directions, taking out some animals and killing humans with friendly fire, and more animals converge upon them. A large **mountain lion** attacks Cheveyo; Alex helps fight it off, but not before it tears the golden amulet from his neck and disappears into the hole. Other animals rip flesh from the overpowered humans and descend into the small crater, while a few beefier creatures offer themselves as sacrifice to the mysterious depths. A **gruesome beast** rises from the depression, and all wildlife turn to acknowledge their master.

BLOOD DRIPS FROM SEAMS IN THE FIGURE'S TORSO AND LIMBS, WHERE BOTH HUMAN AND ANIMAL FLESH COMBINE TO CREATE AN INSIDIOUS CASING.











A large **wild stallion** circles around a building, carrying a ghastly figure on its back.

The monster dismounts the horse and stands tall before the humans.

Cheveyo stares with fear.

A GOLDEN STONE
RESTS IN ITS BELLY,
AND ITS RIGHT HAND
HOLDS A
GOLDEN-TIPPED
TOMAHAWK THAT
DRIPS THE BLOOD OF
HIS PEOPLE ONTO
ANCESTRAL GROUND.









IN THE CENTER OF ITS BELLY IS THE GOLDEN STONE FROM CHEVEYO'S AMULET.

A helicopter starts up, knocking them out of the daze. A group of wild cats converge on the craft, disabling the rotors and engines with their bodies in a series of **bloody sacrifices**. The second helicopter's engines fire, and it quickly lifts off the ground. They look up to find Aiden York at the controls, and take advantage of the distractions to rush for a nearby Humvee.

The beast turns its attention to the southwest, and a collection of fast animals surrounds it, lifts it from the ground, and tears off into Arizona. Alex throws the Humvee into drive and punches the gas, heading in the same direction, straight to the Hopi Reservation.

Upon reentry into the Reservation, Alex and Cheveyo find chaos. The Hopi people are engaged in war with

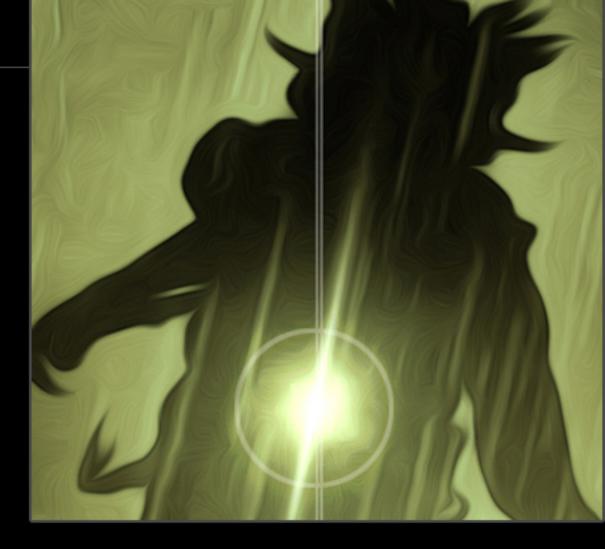
SAVAGE ANIMALS THAT SEEM TO COME FROM ALL DIRECTIONS.

A JSOC helicopter sits dormant in the center of the village. Random bodies of Hopi people are scattered throughout the grounds, each with **holes in their chests** where their hearts should be. The stone monument at the edge of the village is completely shattered, and there is an empty square set into the middle of the base. Helicopter blades thump the air in the distance, and three armed UAVs circle overhead.

Bloodthirsty animals are barely held at bay by his kinsmen, and Cheveyo breaks out in a sprint toward Nizhoni's place. He enters to find a blood trail leading to a locked door, breaks through it, and discovers his aunt lying on the floor, **mortally wounded.** He holds her in his arms, and Nizhoni tries to speak through labored breaths, but passes away before she can warn them of the **resurrected evil.**

A GUN COCKS BEHIND THEM.

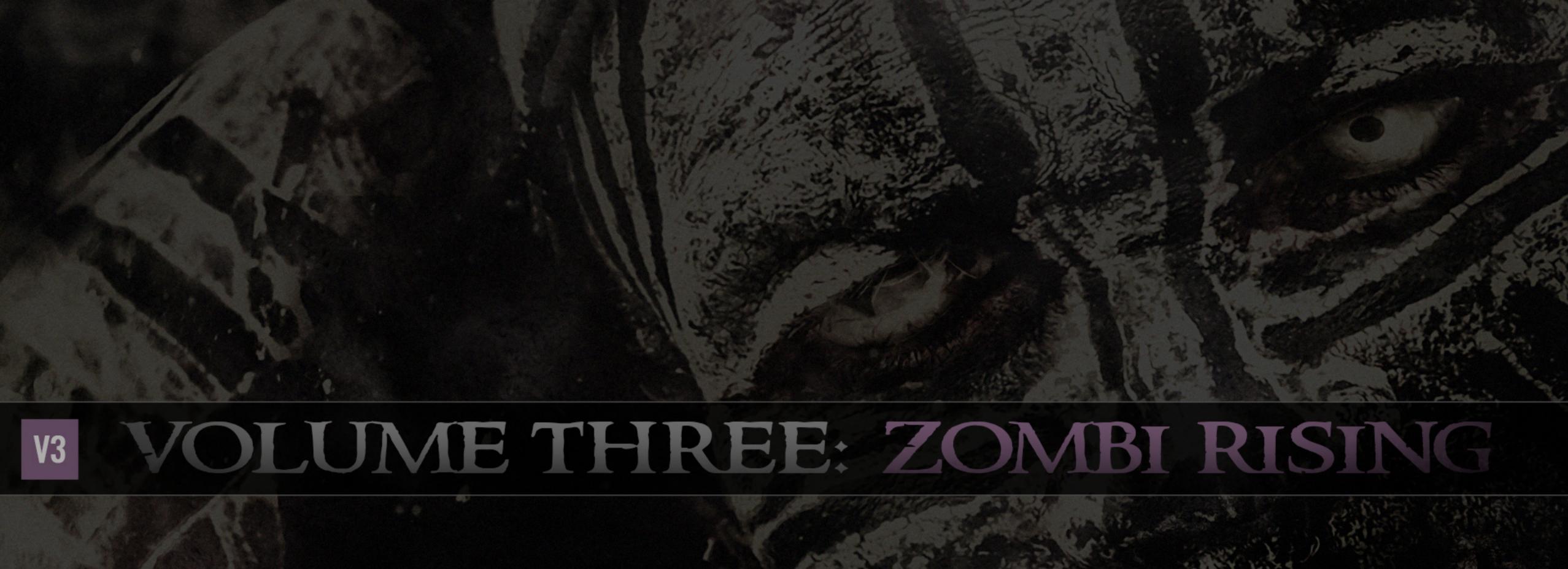
Alex and Cheveyo turn to find Aiden York standing in the doorway of the home. He leads them outside, where multiple creatures surround the square amid the battle raging in the middle of the village.



























VOLUME THREE: ZOMBI RISING

[OGLINE

Spurned by her royal siblings, a Dutch photojournalist digs into her family's past, leading her down a trail of slave trading, Vodou culture, and a demonic Bokor that controls the minds of dead men.

PUBLISHED MATERIALS

comicbook issueno.1: LAND OF THE DEAD

comicbook issueno.2: VOUDON RULE

comicbook issueno.3: THER BARBARY CORSAIRS

graphicnovel no.1: ZOMBI RISING

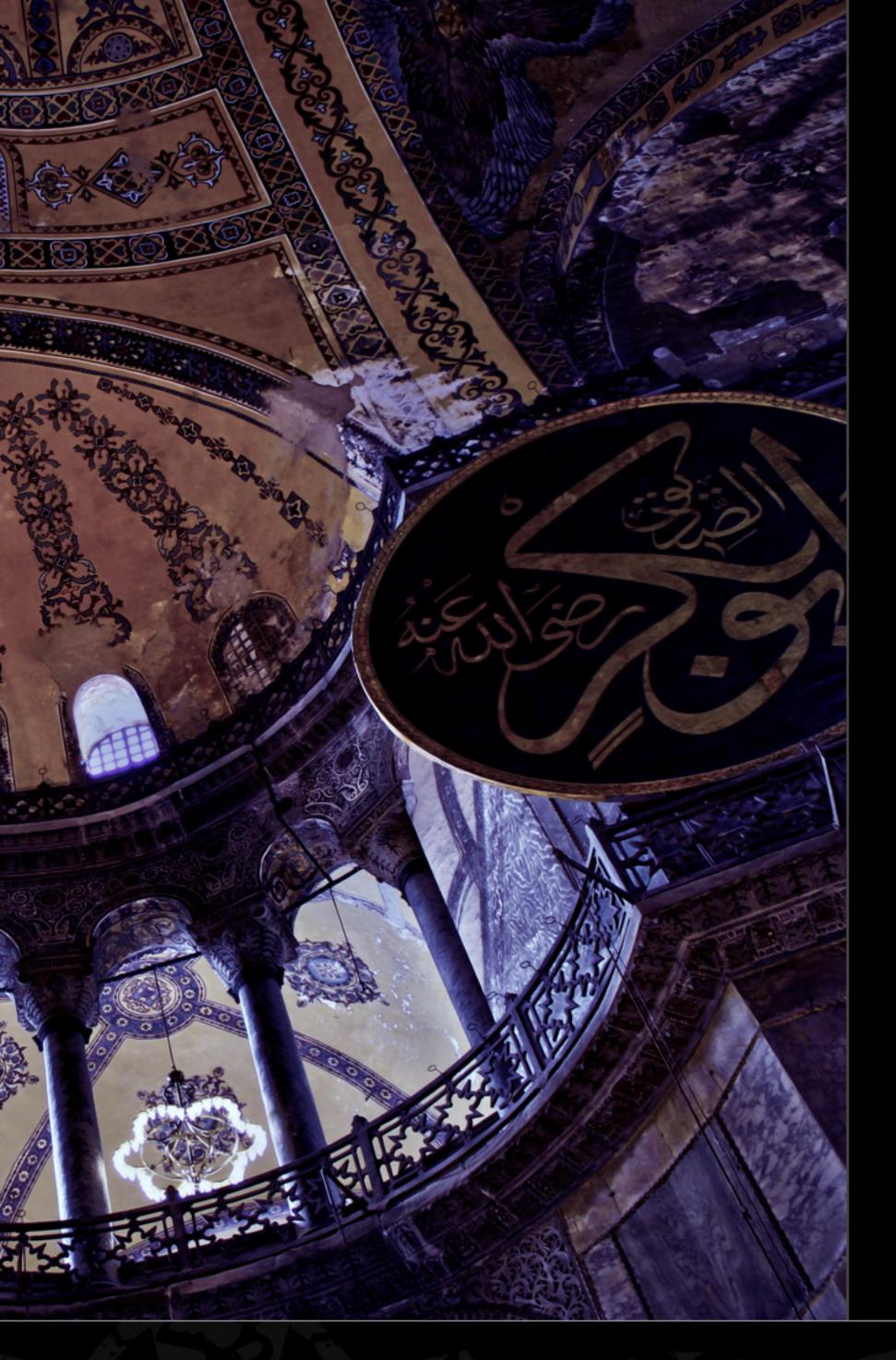
HISTORICAL SIGNIFICANCE

Each comic book in Volume Three will portray fictional historic accounts of the Vodou religion that originated in West Nigeria, its spread to Haiti, the Dominican Republic, and New Orleans, and the Dutch royal family's partnership in the slave trade with the East India Trading Company. Time period specifics will include enslavement in ancient Egypt, the perpetration of the slave trade during the fifteenth through nineteenth centuries by the East India Trading Company, European governments, and the Barbary Corsairs, and the Vodou culture that remains active in modern day Haiti and New Orleans.

The graphic novel and the major motion picture will take place in a modern day setting that chronicles the unraveling of pertinent information during these time periods. The historic details will lead our main character, NIKA VAN DER RECKE, to a dark sect of Vodou culture that centers on the control of the **undead**, the practice of **black magic**, and an ANCIENT BOKOR with the ability to manipulate the **minds and souls** of mankind.







RIOTS MAR THE CROWDED STREETS OF THE FATIH DISTRICT IN THE WALLED CITY CENTER OF WEST ISTANBUL,

A resurgence of the **Black Plague** scours Europe and the Middle East. Turkey's infrastructure has crumbled under an ill-prepared emergency response program, leaving the Turkish people highly vulnerable to the outbreak that is routing the country. Peaceful demonstrations delve into **chaos and violence** as the people turn on their government. Skirmishes break out intermittently, which develop into a full-blown assault between angry citizens and their military. **Blockades** are erected, and checkpoints established to keep the gentry safe, effectively separating the proletariat from their perceived oppressors.

Centered in the pandemonium is a **single woman** with no affiliation to either side. Her allegiance lies not with right or wrong, but with truths worthy of a Pulitzer. Her deeply tanned skin cloaks her Anglo origins, and the **camera** in her hands documents her **blatant disregard for safety**. In a series of daring feats, she maneuvers through the violence with calculated precision, snapping pictures and slinking closer to both sides than the enemies gamble to attempt. Unarmed, she weathers the heat of the most gruesome fight to date, and somehow escapes with only minor contusions and flesh wounds.

NIKA VAN DER RECKE HAS HER STORY.







Upon return to a **five-star hotel**, Nika finds herself locked out of her room and her **line of credit pulled**. She phones her editor at a London-based periodical and is told that she is being **removed** from her story and **cut off** from her expense account. Her exorbitant spending habits have eaten her paycheck for the exposé, and multiple other reporting agencies have more than covered the suffering in the Middle East. The story has turned toward Europe. She is to **report to decontamination** immediately, and her return flight to London has been moved up to the moment she is cleared for travel.

NIKA IS PUT ON UNPAID LEAVE, AND HER CONTINUING EMPLOYMENT IS QUESTIONABLE.

Even with limited financial means, Nika bucks her instructions and clamors into the nearest bar with her luggage. While drowning her bad fortune that evening, she **picks up an American Embassy staffer** in Istanbul for additional assistance, and talks her way into his hotel room for the night. The next morning, she slinks away from the room, begrudgingly accepting her need to return home due to lack of funds. As she leaves the same hotel she was thrown out of, she waves to the same desk attendant that kicked her out, then ducks into the hotel café for a quick coffee.

She changes her mind and charges a big breakfast to her **one-night stand's** room number. While eating and watching a news report on one of the flat screen televisions, a breaking story catches her eye: **the King of Netherlands has suffered a massive stroke**, and his prognosis is grim. She leaves her half-eaten food on the table and rushes to decontamination.







AFTER NARROWLY ESCAPING THE CLUTCHES OF THE EVIL BEAST IN ARIZONA,

Alex and Cheveyo find themselves torn between giving up and vanishing into oblivion, or chasing down the next lead to stop NovaCore from growing stronger. Cheveyo's previous black ops employer **thinks he died** in the conflict, but he risks putting in a call to his UAV pilot counterpart at the JSOC black site. Billie Evans shares that after the NovaCore victory, York had their facility pull all surveillance and intel on political control in **Haiti**. Armed with this new information, Alex and Cheveyo decide to continue their quest and track down York's operations in the **Caribbean**.

The **Dutch Royal family** has gathered at the royal residence of the King of the Netherlands. One of four royal palaces, Huis ten Bosch is located in **The Hague**, approximately sixty kilometers southwest of Amsterdam. The King's family transferred their patriarch to his home to live out his final days in comfort, surrounded by his wife and most of his children. During early evening, a taxi pulls into the drive and drops Nika at the front doors. Inside, she is met with haughty ambivalence from her **royal siblings**, and only her mother **the Queen** welcomes her unconditionally. She takes Nika upstairs to see her father, who is awake but unresponsive. Nika talks to him in private, and confesses regrets over her rebellion and decision to carve out her own path, far removed from her privileged upbringing. She takes her father's hand and pours out all the things she had always wanted to say but hadn't had the courage.

NIKA NEVER INTENDED TO BE THE BLACK SHEEP OF THE FAMILY,

but her stubborn ambitions and disdain for politics drove her from the country and her birthright. As she begins to show emotion, her father's hand squeezes hers almost imperceptibly, and she looks up into his eyes. There is a **spark of recognition and emotion**, and Nika nods in understanding.

Once the King falls back into unconsciousness, Nika leaves the room and rejoins her family downstairs. As the personalities of her **two brothers and sister** begin to grate her nerves, she leaves them and hunts around the estate for a bottle of aged whiskey. Her search leads to the **servant area** where supplies are kept. She finds her prize and inadvertently stumbles upon **the staff** sitting around a long dining room table in a common room.

THEY ARE SPEAKING OF THE DUTCH ROYAL FORTUNE AND THE MYSTICISM SURROUNDING THE SOURCE OF THEIR WEALTH.







THE CONVERSATION PROGRESSES TO SLAVERY,

and Nika's ears perk up the moment the controversial subject is introduced. She enters the room and the staff snaps to attention, but she puts them at ease and joins them at the table. They relate their knowledge of the family's past involvement in the East India Trading Company during the seventeenth, eighteenth, and nineteenth centuries, and their alliance with the Barbary Corsairs in the competition to provide the West with fresh slaves.

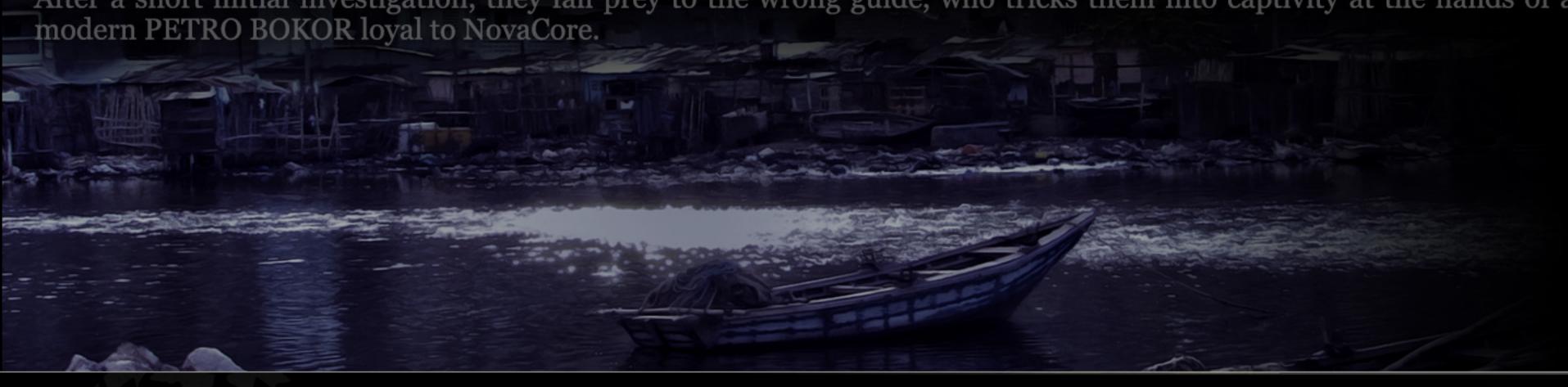
After sharing the bottle with the staff, Nika excuses herself from the table and returns to her room. She calls her editor and pitches a new exposé, regaining both her job and expense account.

ALEX AND CHEVEYO TRAVEL TO THE HAITIAN CITY OF CAP HAÏTIEN,

the target area of Aiden York's NovaCore team. They surmise that there must be **another stone** similar to the ones found in Babylon and in Cheveyo's possession. Once there, their search leads them into the midst of the Petro Voodoo culture, the modern version of the ancient Guinea Vodou of West Africa. While the vast majority of Vodou follows the sweet loa, or spirits, some believers focus on the bitter loa that are ill tempered and demanding of their worshippers. Petro believers wield a great amount of power, and practice sorcery and black magic.

THEY WIELD DANGEROUS POWERS SUCH AS CASTING DEATH SPELLS, WRITING CURSES, AND CREATING ZOMBIS.

After a short initial investigation, they fall prey to the wrong guide, who tricks them into captivity at the hands of a









NIKA LANDS IN JAGOS, NIGERIA,

and makes her way to the Fon people in the southwestern portion of the nation near the old **Badagry Slave port**, where the **voodoo religion originated** almost ten thousand years prior. She tracks down the original bloodlines that date back to the **Atlantic slave trade**, and endears herself to a **Vodou priest** when she describes her mission to expose those who enjoy modern wealth from her **ancestors' vile trade**. The priest walks her through the history of the East and West India Trading Companies' involvement in the trade, their relationship with the Barbary Corsairs, and the Dutch Royal Family's involvement and perpetration of the **Transatlantic Triangle**.

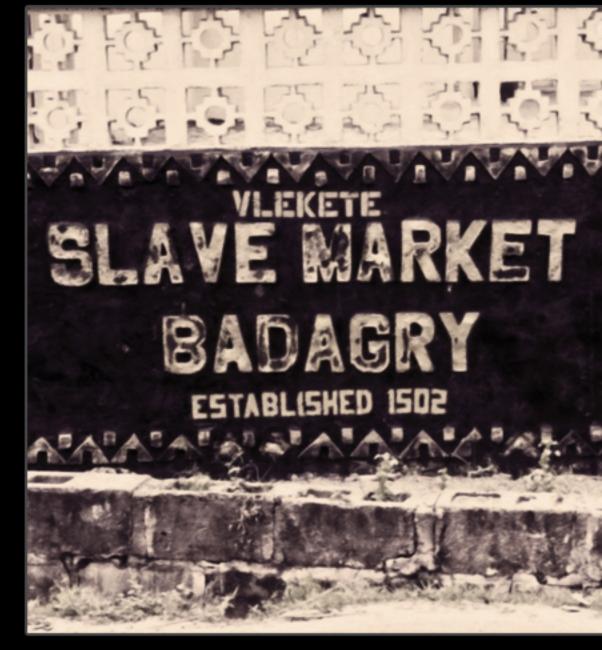
The first side of the Triangle was the export of goods from Europe to Africa. A number of **African kings** and merchants took part in the trading of enslaved people from 1440 to about 1833. For each captive, the African rulers would receive a variety of goods from Europe. These included guns, ammunition and other factory made goods. The second leg of the Triangle exported **enslaved Africans** across the Atlantic Ocean to the **Americas** and the **Caribbean Islands**. The third and final part of the Triangle was the return of goods to Europe from the Americas. The goods were the products of **slave-labor plantation**s and included cotton, sugar, tobacco, molasses and rum.

THE TRANSATLANTIC SLAVE TRADE RESULTED IN A VAST AND AS YET STILL UNKNOWN LOSS OF LIFE

for African captives both in and outside the Americas. Approximately 1.2 - 2.4 million Africans died during their transport to the **New World**, and many more died soon upon their arrival. The number of lives lost in the procurement of slaves remains a mystery, but may equal or exceed the number who survived to be enslaved.

The savage nature of the trade led to the destruction of individuals and cultures, yet **Vodou survived**, and even thrived, in the New World. Vodouists believe in a distant and unknowable creator god, BONDYE. As Bondye does not intercede in human affairs, Vodouists direct their worship toward spirits subservient to Bondye, called LOA.

EVERY LOA IS RESPONSIBLE FOR A PARTICULAR ASPECT OF LIFE, WITH THE DYNAMIC AND CHANGING PERSONALITIES OF EACH LOA REFLECTING THE MANY POSSIBILITIES INHERENT TO THE ASPECTS OF LIFE OVER WHICH THEY PRESIDE.







Nika finds the next leg of her journey in the connection of these slaves' homeland religion, as the majority of the Africans who were brought as slaves to Haiti were from West Africa, and their descendants are the primary practitioners of Vodou. She makes arrangements to travel to Cap Haïtien.

AIDEN YORK'S INVESTIGATION HITS AN ABRUPT END IN CAP HAÏTIEN.

He decides to grill **the prisoners** for information, but quickly discovers Alex and Cheveyo know even less than he does. York leaves them to the **Petro Bokor** as payment for services, and their **souls are separated** from their bodies in preparation for transition to **becoming zombies** in the charge of the Petro Bokor. York presses the Petro leaders for information, and acquires a few meager clues to the **location of an ancient demonic Bokor** that is rumored to be the origination of Vodou, as well as its propagation in the West, including the **southern United States**.

MEANWHILE, NIKA HAS LANDED IN HAITI,

where a VODOU PRIEST meets her at the airport at the behest of the Fon priest in Nigeria. As a practitioner of **Creole Vodou**, the priest follows the sweet loa, and pledges to act as Nika' guide to protect her from the bitter Petro.

They travel to **Cap Haïtien**, where the priest becomes extremely useful in navigating the **crooked politics** surrounding the Petro culture. Nika's lack of concern for her own well being puts a strain on their journey as she pushes further into the **dark underworld** of Vodou culture. They stumble upon the **same guide** who tricked Alex and Cheveyo, who leads them to an audience with the Petro Bokor. Upon discovery of their **American prisoners**, Nika realizes there is much more at stake than a mere story, and she risks everything to **free them**. Along with the aid of her Creole Vodou guide, they mount a **hasty insurgence** against the Petro society, and are barely able to **free Alex and Cheveyo** and reunite them with their souls.

THEY TEAM UP AND ESCAPE FROM CAP HAÏTIEN WITH THE CREOLE VODOU PRIEST, WHERE THEY CONTINUE THEIR QUEST TO JOUISIANA.

The Creole Vodou priest leads them to his people in **New Orleans**, who have fought the ominous Petro people for decades. Alex explains their mission, and they eagerly agree to help them find the ancient **Bokor's stone** so that he will not be resurrected. The **Day of the Dead** celebration is underway in **Jackson Square**, and they follow a series of clues to the center of **the city's voodoo culture**.









Unbeknownst to them, the Day of the Dead celebration in New Orleans is not an event to honor the spirits of the dead and release their souls to the afterlife, but a ceremony to appease the ancient Bokor with fresh sacrifices prepped for zombification.

After the search for the stone leads them to the middle of the ceremony in Jackson Square,

THEY ARE BROUGHT FACE TO FACE WITH THE MOST DEADLY FIGURE IN THE VODOU RELIGION,

and the possessor of the stone that contains the beast's life source.

THE ANCIENT BOKOR,
ONE OF THE FOUR
EDIMMU, IS STILL
VERY MUCH ALIVE.

















VOLUME FOUR: FALLOUT

[OGLINE

A Yakuza underboss is drawn into a war against a secret empire bent on awakening an ancient beast with the power to decimate mankind.

PUBLISHED MATERIALS

comicbook issueno.1: DAY OF 10,000 SUNS

comicbook issueno.2: THE SAMURAI REBELLION

comicbook issueno.3: EMPIRES OF THE SUN

graphicnovel no.1: BUSHIDO FALLOUT

HISTORICAL SIGNIFICANCE

Each comic book in Volume Four will portray fictional historic accounts of the Vedic Wars of India circa the eighth century BC, the rise of the Samurai during the thirteenth century and their fall during the nineteenth century, the world of the Yakuza crime syndicate, and the atomic bomb development and deployment during World War II.

The graphic novel and the major motion picture will take place in a modern day setting that chronicles the unraveling of pertinent information during these time periods. The historic details will lead our main character, Yakuza underboss RIKKIH MORAKAMI, to discover his ancestral roots in the Samurai, to uncover the true **empire** that lords over the Japanese culture, and to track down an **ancient being** with the power to decimate entire civilizations with the **power of ten thousand suns**.







Alex Logan employs Cheveyo Yoyetawa's **black ops** background and Nika van der Recke's **journalism** expertise to dig into the history of the ancient creatures that are being assembled by NovaCore. Using all the archaeological knowledge from her research and the **hard drive** from Professor's Shaw's university backup documents, all three pour every detail surrounding the **lore of the beasts**. After connecting the dots of **historical empires**, they find correlations to similar ruling bodies that appear to **serve one master**.

MOST SECTORS OF THE WORLD WERE SAVAGELY LORDED OVER BY THESE CREATURES WITH THE EXCEPTION OF THE FAR EAST.

With only a fraction of a clue to go on, they dig into the **mythology surrounding Asia**, which leads them to the ancient **empires of Japan** and tales of fantastical **wars** fought throughout the continent.

NIKA PUTS IN A CALL TO ONE OF HER CONTACTS IN TOKYO, AND THEY BOOK TRAVEL ARRANGEMENTS TO JAPAN IN HOPES OF BEATING NOVACORE TO THEIR NEXT TARGET.











RIKKIH MORIKAMI HAS LED A DIFFICULT LIFE FULL OF CONSTANT VIOLENCE AND STRUGGLES FOR POWER.

Orphaned as a baby, he and his best friend TOKAJIE made their bones on the tough streets of **Kyojima**, Tokyo's most dangerous neighborhood. They were forced into serving the **Yakuza** at an early age, and steadily rose through the ranks to the level of **Wakagashira underbosses** in control of **Omotesando**, one of Tokyo's most prestigious sectors. He commands a battalion of the organization's **greatest warriors** in a modern Tokyo that is broken and divided amidst a **bitter civil war**. Two ruling factions, the Yakuza, a fierce organized crime syndicate, and the **Imperial Koshitsu**, the loyal force of the Emperor, fight constant battles for control of the city, an **age-old war** that dates back centuries to the **Samurai Rebellion**.

AN UNEASY PEACE SETTLES OVER THE STREETS.

Rikkih walks beneath the illuminated trees that line **Omotesando Dori**, Tokyo's version of Paris' Champs-Élysées. He continues to a high-rise at the neighborhood's epicenter and enters. He takes an elevator to the **twentieth floor** that houses a plush **inner sanctum**, where his partner, Tokajie, waits in their joint office. **Scores of weapons** hang from the walls, some modern, some ancient. Tokajie counts **protection money** and they discuss their plans for the evening.





TEN KOSHITSU SOLDIERS RUSH INSIDE. MAC-10S SPIT FIRE;

glass walls disintegrate and painted drywall is powdered, fogging the hall air. Rikkih and Tokajie **pull swords** from the wall and go to work, dispatching their attackers with expert precision. They fight their way to the stairwell and descend to the second floor. Rikkih exits into the hallway and checks the street through an office window. Scores of Koshitsu Imperial Troops **surround the building.**

RIKKIH ENTERS ANOTHER OFFICE, GRABS A CHAIR, AND THROWS IT THROUGH THE WINDOW.

He and Tokajie sprint ahead and vault off the sill, **leaping over** to the next building. They quickly **scale down** the side of the building and drop into a **dark alley**. Quietly, they make their way toward the freedom of the busy Omotesando Dori, right behind **a throng of Koshitsu Imperial Troops**.

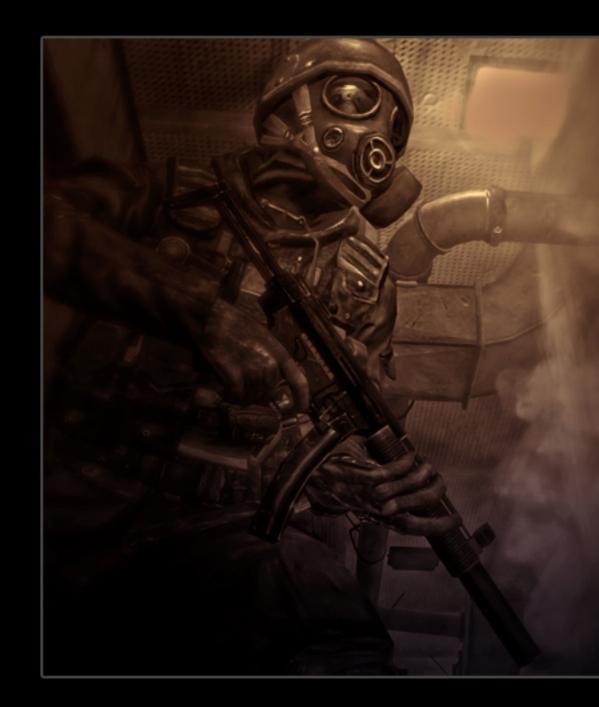
ALEX, CHEVEYO, AND NIKA MEET WITH THE JOURNALISM CONTACT IN TOKYO,

who has compiled a bulk of research on their requested subjects. They study the history of special weaponry used in major battles throughout Asia. Empires rose and fell, rebels fought against malevolent rulers with vigor, and secret societies of mighty warriors roamed the lands in search of justice, but a recurring theme ran through each century. Similar military strategies point to a singular entity that has pulled the strings behind every major power on the continent dating back tens of thousands of years.

Seemingly implausible myths recount a **giant woman with six arms**, wielding **indestructible swords** and the power to **decimate entire civilizations**

WITH THE POWER OF TEN THOUSAND SUNS.

Accounts and evidence found in the desolation stemming from the **Vedic Wars** in the Indus Valley, **ancient reactors** found in **Oklo**, **Gabon**, **Africa**, and the elimination of **Sodom and Gomorrah**, all display evidence of **nuclear events** that scarred the planet long before the Manhattan project created the bomb. Nika asks when the last evidence of the weapon surfaced. Her contact replies with the **bombings in Nagasaki and Hiroshima**.







Alex postures that if these incidents actually occurred on multiple occasions, then that would show evidence of dual sides of an **ages-old conflict** that could manifest itself in present times. She asks Nika's contact which two Asian factions were currently at war, both in plain sight and in the shadows. He responds that the Imperial Koshitsu Army, a secret, black ops faction of the **Japan Self-Defense Forces** (JSDF), and the **Yakuza crime syndicate** are currently at war. Alex surmises that if the Imperial Koshitsu are serving the current power, then the Yakuza must be the challenging rebellion, which means that the **Empire must be in possession of the weapon**, and the Yakuza would be charged with **protecting the key** to its activation. If the weapon is dormant, then the stone must be in the hands of the crime syndicate.

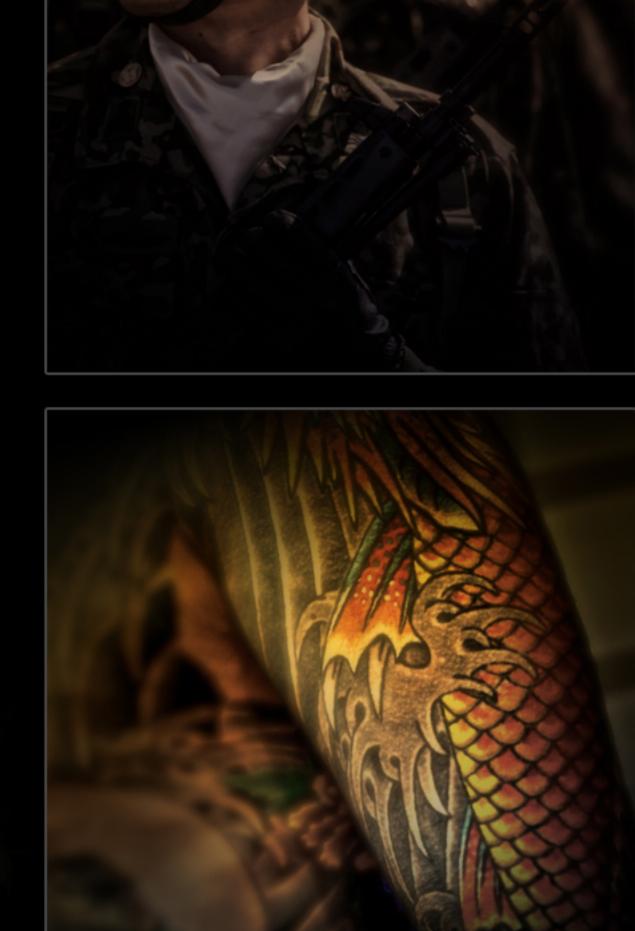
ALL REACH A SILENT AGREEMENT. THEY MUST INFILTRATE THE YAKUZA.

Aiden York and a team of NovaCore mercenaries **land in Tokyo.** They climb into **chauffeured vehicles** and are driven to the Japan Self-Defense Forces headquarters, where they meet with the **Joint Staff Council** and create a plan to use military resources to find a **secret weapon of mass destruction** that they will share with their country. The Council agrees and gives them whatever they need.

YORK WANTS TO START AT AN UNDERGROUND FACILITY THAT HAS LONG BEEN FORGOTTEN BY THE EMPIRE.

Alex, Cheveyo, and Nika bravely descend into the **underworld of Japan** controlled by the Yakuza. Lost in their domain like fish out of water, they avoid imminent danger by offering information on the Imperial Koshitsu, but will only speak to an **upper boss**.









Once they have an **audience with Rikkih and Tokajie**, they tell the stories of their past and explain their theories that could spell great danger for the people of Asia, especially Japan. Rikkih decides to put their theories to the test, and he and Tokajie set out into the night to **hunt down and interrogate** the first Koshitsu they can find. It doesn't take them long. Most of the Yakuza strongholds are under surveillance and after a short period they recognize that they are being followed. They dart across the road, enter another back alley, and turn a corner, right into the shadows of **Koshitsu soldiers** blocking the exit.

THEY WALKED RIGHT INTO AN IMPERIAL TRAP.

Rikkih pumps his legs harder, draws his sword, and **slices the throat** of the first Koshitsu. Tokajie dives into a forward roll underneath the bullets and comes up swinging a **glinting blade** straight across one man's torso. Barrels explode point-blank and katanas separate limbs and arteries. Outnumbered twenty to one, Rikkih and Tokajie hold their own with incredible skill. One by one, **blood spills and heads roll.** With the battle nearly won, reinforcements arrive from the street and circle them.

THEY ARE CORNERED, WITH NO ESCAPE IN SIGHT.

Both men fight valiantly, but **Tokajie succumbs** to an attack as he moves to shield Rikkih from being stabbed in the back. Alone and overpowered, Rikkih vows to take the surrounding Koshitsu to hell with him. Rapid footsteps crescendo from the darkness. A **mysterious man clothed in full samurai regalia** enters the alley and quickly dispatches a few of Rikkih's attackers. Together, **they battle** their way out of the alley and **escape**.

RIKKIH REJOINS THE CREW AT THE STRONGHOLD AND INTRODUCES THEM TO TAKI, WHO TELLS THEM THAT HE IS THE VEILED OYABUN LEADER OF THE ENTIRE YAKUZA ORGANIZATIONS,

the head of all the families, as well as **Rikkih's long lost father**. He conveys all he knows about the history of the beast, but does not know where it or the stone is hidden. Equipped with this new information, Alex thinks that if they can't find the stone, they should **search for the creature** to try and **eliminate it** before it can be reunited with its power source. Taki tells them that they have a **Yakuza mole** inside the Imperial Forces, and that they learned that the black ops Koshitsu have teamed with NovaCore to

HUNT DOWN A WEAPON OF MASS DESTRUCTION.







He tells them that the Koshitsu are the continuation of specialized **disbanded Imperial Army** forces that were loyal to the previous **regime that fell in 1945**. Back then Japan's forces were known as the **Imperial Japanese Army**, and they from the Imperial General Headquarters under the command of EMPEROR HIROHITO. With the surrender of Japan at the end of **World War II**, the Supreme Commander of the Allied Powers ordered the Imperial General Headquarters abolished on 13 September 1945.

During the **Pacific War** from 1941 to 1945, the Imperial General Headquarters relocated to an **underground facility** named the **Matsushiro Underground Imperial Headquarters** in the mountains outside of **Nagano**, **Japan**. The complex was an interlinked series of **tunnels** underneath several mountains. Facilities for the Imperial General Headquarters and palace functions were constructed under **Mount Maizuru**; military communications under **Mount Saijo**; government agencies, NHK and central telephone facilities under **Mount Zōzan**; the residences of the imperial family under **Mount Minakami**, and the Imperial Sanctuary under **Mount Kobo**.

WITH THE HELP OF AN ELITE GROUP OF YAKUZA, RIKKIH AND TAKI LEAD ALEX, CHEVEYO, AND NIKA ON A SIEGE OF THE MATSUSHIRO FACILITY.

They fight their way through the **maze of tunnels** and into the bowels of the structure, only to find a **heavily guarded chamber** that features a large, thick steel door. After an intense firefight, our heroes overcome the Imperial forces and assume control of the chamber. They prepare to end the resurrection of the next beast before it can begin, and open the door, ready to completely exterminate whatever they find inside.

BUT INSTEAD OF A BEAST, THEY FIND AN ANCIENT ATURIAN PRINCE THAT HAS BEEN HELD CAPTIVE FOR CENTURIES.

NARAM stands tall before the humans. Alex realizes that York has outsmarted them, and he is one step closer to helping NovaCore unleash **Armageddon**.













VOLUME SYNOPSIS

BEFORE THE SUN SETS, THEY WILL BE REUNITED.







FARTHER NORTH, DEEP BENEATH THE FUKUSHIMA DAIICHI NUCLEAR POWER STATION,

two **human-like reptilian soldiers** stand guard in front of a steel door at the end of a cavernous labyrinth. Inside, VEDRA, a large, muscular reptilian, watches over multiple DRAK SCIENTISTS charged with **reviving the beast** that will give their alien race an edge in **the coming war.**

High-density tubing exits the ceiling and continues to a vast machine that lines one wall of the cave. The Drak scientists monitor the flow of **radioactive waste** as it collects inside the machine and courses through smaller tubes, where they enter a mutilated **ten-foot tall form** lying on a steel table.

RATH, THE FINAL ANCIENT EDIMMU, LIES IN STASIS,

her **ravaged body** a mere husk of her former glory. **Cracked and withered skin** clings to her bones like mummified jerky. Razor-sharp pointed teeth peek out behind withdrawn lips. Cloudy eyes devoid of life stare into nothingness.

A GAPING HOLE RESTS IN PLACE OF THE RATH STONE.

















V5

V6 V7

THE FINAL VOIUMES







VOLUME 5: RE-VOLUTION VOLUME 6&7: (2 PARTS) END GAME







VOLUMES FIVE - SEVEN: FRANCHISE END GAME

OVERVIEW

Volumes Five through Seven will heavily draw from the events and details of the previous four Volumes, which will be fully crafted on a yearly basis preceding the release of current products. By keeping the creation of each Volume fresh, we will connect each Volume to the next in a fluid manner, hence the need to fully craft the specific details and storylines of Volumes Five through Seven after the completion of the first four. The main franchise will culminate in an apocalyptic battle between humans and their alien oppressors, which shall gratifyingly end with mankind overcoming impossible odds to reclaim control of their destiny in a future where evolutional possibilities and hope are endless.

The final images of the property will be crafted to leave the audience with a swelling feeling of hope that mankind can be victorious over any obstacle, and with all limits removed, the future is ours to shape.

PUBLISHED MATERIALS

comicbook issues#'s - 13-21 graphicnovelissues.#'s - 5-7

HISTORICAL SIGNIFICANCE

Each comic book in Volumes Five, Six, and Seven will portray fictional historic accounts of the pre-10,000 BC era, including the rise of monarchies in Egypt and Mesopotamia, early enslavement of mankind, ancient industrialization, and The Missing Link (the evolution of man connecting the Neanderthal and the modern homo sapien).

The graphic novels and the major motion pictures will take place in a modern day setting that chronicles the unraveling of pertinent information during these time periods. The historic details will lead our new team of main characters to the discovery of multiple alien races that vied for the control of Earth's resources and inhabitants for tens of thousands of years, virtually shaping the present world to their will.







The following storylines and information will be revealed throughout Volumes Five and Six, while the exciting and horrific action-packed conclusion will be spread throughout Volumes Six and Seven, culminating in

MANKIND'S TRIUMPH OVER THEIR OPPRESSORS.

Our heroes are joined by NARAM, an **ancient alien prince** who has fought for centuries against his **half-brother**, MALOK, a malevolent ruler that has controlled **every major world power** since the days of **Babylon**. He reveals the truth behind **mankind's origins**, evolution, and their true destiny that was stolen long ago.

After the **destruction of his home world**, Naram's alien race found refuge on a mostly barren planet that was capable of sustaining organic life. They named the planet **Atros**, colonized the surface, and began expanding industrialized operations, including **mining** for resources. Their knowledge of science and medicine advanced rapidly, and their aptitude for **experimentation** grew significantly. The **Aturians** began an **age of militarization**, which drove their technological capabilities to new heights. They not only survived, but their race began to thrive on the new world. But with any advanced civilization, their **need for resources** began to overcome the planet's supply. The planet's **atmosphere was weakening** at an exponential rate, but by the time they discovered the problem and theorized a solution, it was too late. The atmosphere lost its ability to filter the extreme temperatures of deep space, and warmth became scarce. They were driven underground to their **mines**, where they repurposed **veins of gold** to conduct heat from the core.

IKE ANY PRECIOUS RESOURCE, THEIR GOLD SUPPLY WAS LIMITED



ATROS'ELLIPTICAL ORBIT TRAVELED THROUGH THE MILKY WAY SOLAR SYSTEM ONCE EVERY THIRTY-SIX HUNDRED YEARS.

During one pass they discovered Earth, a vibrant, populated world with untold treasures.

The first Aturians landed on Earth circa **20,000 BC**, and discovered the existence of a peaceful alien race that had lived in harmony with early humans for millennia. **The Paharu** were a highly intelligent race, and had spent ages studying and cataloging **all classes of life** on Earth. As a gift to the most advanced species, **the Neanderthals**, the Paharu used their knowledge of genetic manipulation to modify the human genome.

THEY POSSESSED THREE ADVANCED FORMS OF TECHNOLOGY DEEMED THE TABLETS OF TITAAN

which were empowered to manipulate the very essence of all matter encompassing the cosmos. The Paharu used the **Tablets of Titaan** to encode Cro-Magnon human **DNA** with the knowledge of the universe, which they deemed the **Living Library**. They stretched the human double helix to a **twelve-strand** strain that held the potential to **advance mankind** beyond all known life forms. But, so as to **not greatly interfere** with human evolution, they programmed **ten** of the twelve-strand DNA strands to **lay dormant** until predetermined **activation points** in time.

A new strand would activate every **two thousand years**, bringing with it a **new ability**: enhanced regeneration, advanced computational thought, telepathic capacity, the aptitude to manipulate matter, and the knowledge of inter-dimensional space and time, which would equip mankind with interstellar travel capabilities. Humans would eventually possess **all the knowledge of the ages**, but only after they had **naturally evolved** to a point where they could responsibly manage their charge.







THE ATURIANS MADE A PACT WITH THE PAHARU.

Atros' **proximity** to Earth only lasted **seven years** as it passed through the Milky Way, so during this time they would come and **mine the ground** for the **precious gold** needed to keep their **atmosphere** intact. The Paharu agreed, as long as the Aturians **never interfered** with any living creatures that populate Earth, especially the humans. They agreed, and the first mining operations were so successful that they would be able to comfortably live on Atros for the **thirty-six hundred Earth years (1 Aturion Year) between each crossing.** But as the Aturians advanced as a species, so did their ambitions and strength. They created a system of **energy hubs** across the globe that assisted in their enterprises by **manipulating gravity and magnetism**, and **built great civilizations and spaceports** reminiscent of their **spreading greed.**

Over time, certain members of the **royal family** of Atros **became jealous** of the Paharu's existence on Earth. During the next pass, circa 20,000 BC, some of the **Aturians stayed behind** after the seven-year pass of Atros. They increased their mining operations to **dangerous levels**, and began to **enslave humans** to intensify production. Once the Paharu discovered their actions, the Aturians had grown stronger and their ambition turned to a **vicious lust** for their **self-serving desires**. The Paharu tried to rise against them, but Malok led his military to a **great victory** over the intelligent, peaceful race.

ALMOST ALL OF THE PAHARU WERE KILLED, THE TABLETS OF TITAAN STOLEN,

and the survivors were driven away to regroup in secret. Malok used the energy grid to **dull human evolution** and reduce the Paharu's genetic gift to dormancy. Without dismantling the oppressive energy grid, humans would **never be able to activate** their additional ten strands of DNA, rendering them **passive** in comparison to the superior Aturians.

MANKIND'S EVOLUTION WAS STUNTED EVER SINCE.







DRUNK WITH POWER,

Malok would eventually **turn against** his own royal family and try to seize Earth for his **own selfish kingdom.** He turned the Aturians that served him against their own race, and **led an uprising** that culminated in a battle that destroyed his most prized society: Babylon. Naram had fought a brave war for his Aturian royal family, **but was overcome** by Malok's brutality and **legions of soldiers.**

IN A FINAL DESPERATE ACT TO ABATE THE ATTRITION,

KING ANU, the **supreme ruler** of Atros, and Malok's grandfather, used the energy grid surrounding Earth to **trap Malok** to the planet. He would be left to the **prison** of his own creation, **exiled** from the Aturians forever. Atros left Earth's orbit with Naram staying behind to kep watch, and was **forced into hiding** to survive.

MALOK USED PRECIOUS STONES FROM THE TABLETS OF TITAAN TO CREATE FOUR HUMAN HYBRIDS,

vile soldiers of death imbued with the powers of the stones used to engineer their being. He sent them to the **four corners of the globe** to secure his regime, and charged them with the **systematic execution** of any entity that dared to **rise against Malok** or his kingdom.

TO ONE HE GIFTED THE POWER OF PESTILENCE, ANOTHER POSSESSED THE ABILITY TO MANIPULATE FLESH, A THIRD WAS GIVEN CONTROL OVER THE MIND, AND THE LAST WAS A POTENT WEAPON OF ULTIMATE CHEMICAL DESTRUCTION.

These four beasts held the keys to the **downfall of mankind**, lest they try and reclaim their planet from the **iron grip** of Malok's monotheistic rule. Naram has waged a **tragic rebellion** against his brother through the ages, and with the help of the few remaining Paharu, their clandestine efforts grew strong until the day of his capture. Malok has steadfastly **held dominion** of Earth for the past **thirty-six hundred years**, but the imminent crossing of Atros in **2022 AD** is fast approaching. While the true Aturians have prepared for an **invasion**, Malok has gathered his beasts to his side, as







Now paired with Naram, the true Aturian prince, and his enduring band of surviving Paharu, our human underdog anti-heroes must lead the resistance against Malok and his legions to unlock the potential of their true evolution, and

RECLAIM POSSESSION OF MANKIND'S DESTINY BEFORE THE MOUNTING APOCALYPSE BRINGS THEIR EXTINCTION.





